

JOSU SOLANO

Calle Mayor 170 2º 08470 Sant Celoni, Barcelona, Spain

josu_solano@yahoo.es

+34-648-21-86-00

EXPERIENCE

-Wizards of the Coast	Bellevue, USA	12/20 – current
Illustrations for Magic the Gathering		
Concept art for upcoming Magic the Gathering sets		
-The Art of Direction LTD	London, UK	06/20 – 08/25
Concept art for films & TV:		
-Voltron pre-production for Amazon Studios		
-Alien: Earth (coming 2025)		
-Constellation		
-Immortal		
-The Thinklab	Pamplona, Spain	01/24 – 03/24
Colorscript and color keys for Feature Animation		
-Teacher	Barcelona, Spain	09/20 – 10/24
Teaching at various schools and unis around Barcelona area		
-Psyop	New York, USA	01/22 – 09/22
Concept art		
-El Arriero Films	Barcelona, Spain	09/21 – 04/22
Concept illustrations for J.A. Bayona's "La sociedad de la nieve"		
-Hypnotic VFX	Barcelona, Spain	05/21 – 01/22
Concept Art for film and tv		
-Parallax Studios	Los Angeles, USA	05/21 – 06/20
Concept Art for TV Show		
-The Thinklab	Pamplona, Spain	06/20 – 12/20
Colorscript and color keys for Feature Animation		
-Disney Imagineering	Los Angeles, USA	11/19 – 02/24
Illustration work		
-Revolution Production Studios	Moscow, Russia	12/19 – 02/20

Concept artwork (environment, keyframe & fx)

-Man O War Films Los Angeles, USA 09/19 – 10/19

Pitch art for a unanounced film project

-Nuare Windsor, Ontario 08/19 – 06/20

Concept art for videogame

-Volta Quebec, Canada 10/18 – 02/19

Concept artwork for upcoming Star Wars game

-Apolo Films Pamplona, Spain 05/18 – 04/19

Pre-production & pitch artwork for feature animation

-Sharkmob Malmö, Sweeden 05/18

Pitch art for a new videogame project

-Toadman Interactive Stockholm, Sweeden 03/18

Pitch art for a new videogame project

-Pixel Toys Ltd. Leamington Spa, UK 12/17 – 12/18

Concept art ranging from blue sky illustrations to production art, level design, etc.

-3DD Productions London, UK 04/17 – 05/17

Illustrations for documentary Myths and Monsters broadcasted on Netflix.

EDUCATION

Concept Art Workshops Online School 11/16 – 05/17

Concept Design Academy Pasadena, CA 06/15 - 08/15

Gnomon School of VFX Los Angeles, CA 09/14 - 09/15

Creanavarra Pamplona, Spain 10/11 - 06/14

Videogame Design degree

KEY SKILLS

Softwares: Photoshop, Blender, Unreal Engine, Zbrush, Octane

AWARDS & FEATURES

Concept artwork and Illustrations published on the book Game Design Next Level by Sandu Publications