

JOSU SOLANO

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EXPERIENCE

-Wizards of the Coast	Bellevue, USA	12/20 – current
Illustrations for Magic the Gathering		
Concept art for upcoming Magic the Gathering sets		
-The Art of Direction LTD	London, UK	06/20 – 08/25
Concept art for films & TV:		
- Voltron pre-production for Amazon Studios		
- Alien: Earth (coming 2025)		
- Constellation		
- Immortal		
-The Thinklab	Pamplona, Spain	01/24 – 03/24
Colorscrip and color keys for Feature Animation		
-Teacher	Barcelona, Spain	09/20 – 10/24
Teaching at various schools and unis around Barcelona area		
-Psyop	New York, USA	01/22 – 09/22
Concept art		
-El Arriero Films	Barcelona, Spain	09/21 – 04/22
Concept illustrations for J.A. Bayona's "La sociedad de la nieve"		
-Hypnotic VFX	Barcelona, Spain	05/21 – 01/22
Concept Art for film and tv		
-Parallax Studios	Los Angeles, USA	05/21 – 06/20
Concept Art for TV Show		
-The Thinklab	Pamplona, Spain	06/20 – 12/20
Colorscrip and color keys for Feature Animation		
-Disney Imagineering	Los Angeles, USA	11/19 – 02/24
Illustration work		
-Revolution Production Studios	Moscow, Russia	12/19 – 02/20

Concept artwork (environment, keyframe & fx)		
-Man O War Films	Los Angeles, USA	09/19 – 10/19
Pitch art for a unanounced film project		
-Nuare	Windsor, Ontario	08/19 – 06/20
Concept art for videogame		
-Volta	Quebec, Canada	10/18 – 02/19
Concept artwork for upcoming Star Wars game		
-Apolo Films	Pamplona, Spain	05/18 – 04/19
Pre-production & pitch artwork for feature animation		
-Sharkmob	Malmö, Sweeden	05/18
Pitch art for a new videogame project		
-Toadman Interactive	Stockholm, Sweeden	03/18
Pitch art for a new videogame project		
-Pixel Toys Ltd.	Leamington Spa, UK	12/17 – 12/18
Concept art ranging from blue sky illustrations to production art, level design, etc.		
-3DD Productions	London, UK	04/17 – 05/17
Illustrations for documentary Myths and Monsters broadcasted on Netflix.		

EDUCATION

Concept Art Workshops	Online School	11/16 – 05/17
Concept Design Academy	Pasadena, CA	06/15 - 08/15
Gnomon School of VFX	Los Angeles, CA	09/14 - 09/15
Creanavarra	Pamplona, Spain	10/11 - 06/14
Videogame Design degree		

KEY SKILLS

Softwares: Photoshop, Blender, Unreal Engine, Zbrush, Octane

AWARDS & FEATURES

Concept artwork and Illustrations published on the book Game Design Next Level by Sandu Publications